

4+



1-6



15'-20'

Eye Found It!

DINOSAUR ISLAND

HIDDEN PICTURE GAME

COMPONENTS

1 Game Board in 4 pieces, 6 Adventurers,
6 Adventurer Bases, 1 T-Rex, 1 T-Rex Base, 1 Die,
12 Magnifying Glasses, 30 Search Cards, 1 Sand Timer

SETUP

- 1 Connect the game board pieces.
- 2 Shuffle the Search cards and put them in a pile near the board. Either side may be face up.
- 3 Insert the T-Rex into its base and put it on its Start space.



- 4 Set the die, sand timer, and magnifying glasses near the board.

- 5 Each player chooses an Adventurer. Insert it into a base and put it on the Start space (▶).

OBJECT

Work together to find hidden items and get all players back to the Dino Village before the T-Rex gets there!

Sand Timer



Search Cards



T-Rex



Adventurers

Adventurer
BasesMagnifying
Glasses

Die

PLAYING EYE FOUND IT!

The youngest player goes first!

On your turn, roll the die and follow its instructions:

MOVE

Move your Adventurer forward the number of spaces indicated.

- If you land on a striped slide, you can take the shortcut.
- If you get to a fork in the path, choose which way to go.
- If you land on a Search space, follow the Search rules.

 **T-Rex Footprint:** Move the T-Rex forward one () or two spaces () on its path, then roll again!

SEARCH



If you roll a Search or your Adventurer lands on a Search space , draw the top card of the deck. You choose which side of the card to use!

Start the timer. **ALL PLAYERS** help look for the object shown on the card. (You'll find them hidden all over the game board!) Each time you find one, put a magnifying glass on it so you remember where it is. When the time runs out, stop looking and count up all the magnifying glasses you placed on the board. Everyone's Adventurer moves forward that many spaces!

When you're done, clear the magnifying glasses from the board.

Now it's the next player's turn!

EXAMPLE

If you are searching for hats, then **ALL PLAYERS** work together to find hats before time runs out. If you find four hats, then all players move their Adventurers forward four spaces.

Remember, the things you'll find on the game board might not always look exactly like what's on the card. Whether something is a match or not is up to you—think creatively!



WINNING THE GAME

If all players arrive at the Finish before the T-Rex does,
YOU ALL WIN!



WARNING:
CHOKING HAZARD - Small parts.
Not for children under 3 years.

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