# The opposites

Ravensburger® Games No. 24 029 6

#### Observation - Reasoning - Language

### A simple game to discover the concept of opposites!

In this simple game in the form of a picture book, the child has fun observing the pictures and finding the 12 pairs of opposites. The child describes what they see, finds clues and learns how to name them.

This game helps children to observe attentively as well as developing their sense of reasoning and their language skills.

#### **Contents**

- 12 pairs of extra thick cardboard puzzle cards
  Hot/cold, night/day, happy/sad, full/empty, closed/open, small/big, wet/dry,
  above/below, on/off, dirty/clean, inside/outside, built/in pieces
  - 1 game instructions

# Game 1: **Hunt for Matching Opposites** (age 2+, 1 to 4 players)

## Objective

Recognize and match images with their opposites.

## **Setting Up**

Shuffle all the Image cards face down.

Each player gets 4 image cards. Shuffle the remaining cards on the table within reach of all children.

Everyone looks at their cards and checks if they already have two opposing images. If so, they put them together and place them on the table in front of them.

## **How to Play**

The youngest player starts first. Then the game continues clockwise. The player draws an image card and looks if they have the opposing image in their hand.

- If they find it, they assemble the two image cards and place them in front of them.
- Otherwise, they put the card down again and the next player starts their turn.

#### **End of the Game**

The game ends when the players have assembled all opposites.

I drew the full glass. I have the empty glass in my game: I have a pair!

· hot/cold

full/empty

wet/drydirty/clean

night/day

closed/open

above/below

inside/outside

happy/sad

• small/big

· on/off

built/in pieces

# Game 2: Riddles with Opposites (1 to 4 players, 1 game leader)

## Objective

The goal is to win the most opposite images by finding the image opposed to what is named by the game leader.

## **Setting Up**

The game leader sorts the image cards in order to only keep the 12 image cards with a cut-out (for example, the girl on the beach). The other cards are placed face up in the middle of the play area, within easy reach.

## **How to Play**

The game leader chooses an image card in their game and announces the adjective corresponding to this image, without showing it to the other players.

#### **End of the Game**

The game ends when the game leader has no more Image cards.

The player with the most matched image cards wins.

Hot!

I found it: Cold!

## Game 3: Solo game

The cards are shuffled face down and the player draws them 2 at a time.

- If the images are opposites, they assemble them and place them before them
- If the images do not match, they are put aside face up.

The objective is to assemble all cards.

Images.

#### Find a collection of games adapted to all ages

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