



ENCHANTED FOREST

Disney
EDITION

For 2 to 6 Disney fans aged 6+



In a faraway land, hidden at the depths of a dense forest, stands an enchanted castle. Over time, the magic of this place has grown and become so strong that it has begun to spread and give the forest extraordinary powers.



Venture into the enchanted forest where ancient magic fills the air and makes the ground glitter and your favorite Disney characters appear as magical glowing figures!

However, some of these magical characters have lost their way and are hiding among the mysterious trees. They're waiting to be found! Can you help them get back to the castle and return the magic to where it once came from?

Get ready for a very special adventure and embark on an unforgettable journey!

⚠ WARNING:
CHOKING HAZARD
Small parts. Not for children under 3 years.

CONTENTS

- ① 1 playing board
- ② 13 character cards
- ③ 13 chips
- ④ 13 trees
- ⑤ 6 Mickey playing figures
- ⑥ 2 dice



AIM OF THE GAME

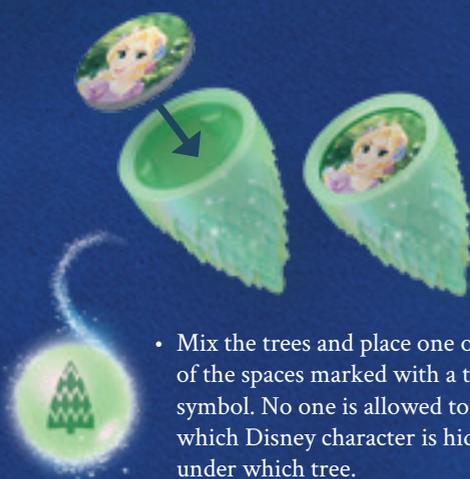
Venture into the enchanted forest and embark on a thrilling adventure! Your mission: Find the magical glowing Disney characters hiding among the trees and bring them safely back to the castle! The first person to correctly locate three characters wins.

GAME SETUP

Before you play for the first time, carefully remove the 13 character cards and the 13 chips from the punchboards.



Insert the chips into the trees with the image visible — as shown below. These chips remain in the trees from now on.



- Mix the trees and place one on each of the spaces marked with a tree symbol. No one is allowed to know which Disney character is hiding under which tree.

- Choose a playing figure and place it in the village.
- Mix the character cards and lay them ready in a pile in the castle courtyard. Turn the top card over.
- Roll the dice to see who will start.

RULES

When it's your turn, roll both dice and move your playing figure forward on the playing board according to the dice roll. Start on the space showing Mickey Mouse.



Move your playing figure

Either add the die rolls together or use each separately. You can move forwards or backwards, but you must always move each entire die roll in the same direction. You can overtake other playing figures, but the space they're on also counts towards your move.

Send your opponents home

If you land exactly on an occupied space, return the playing figure already on this space to the village. Your opponent must then start from there again.

Discover Disney characters

If your playing figure lands on a golden space next to a tree, you can look under the tree to see who's hiding there.

Make sure you don't let the other players see who's under the tree!



Go to the castle

Once you've found the Disney character shown on the top character card in the castle courtyard, you must hurry to the castle. Be sure that the other players don't notice right away, though, else they'll try to send you back to the village instead.

Answer questions

If you land on the space with a star, you can immediately turn over the tree you think the Disney character you're looking for is hiding under. Take the tree and check **without showing your opponents** whether you guessed correctly.



- If it's the **wrong** tree, return it to its place and your character to the village. It's now the next person's turn.
- If it's the **right** tree, show everyone the underside. Then return the tree to its place, take the character card as your reward, and turn over the next character card. It's now the next person's turn.



Did you just guess correctly? Then leave your playing figure on the space with the star symbol until your next turn. You can have another guess on your next turn or roll the dice and move away from the castle again to continue searching. If another player also lands on the space with the star symbol before it's your turn again, they return your playing figure to the village.

Use magic

If you roll a double (same number on both dice), you can use a little magic. Choose one of the following options:

- Move to any free golden space next to a tree and take a look underneath.
- Go to the castle and place your playing figure on the space with the three small stars.
- Shuffle the top character card back into the pile and turn over a new one.

If you choose to use magic, you **can't** move your playing figure as well. If you choose not to use magic, you can move your playing figure as usual.



END OF THE GAME

The first player to correctly locate **three magical Disney characters** and earn **three character cards** wins the game.

Strategy Notes

It's as important to keep an eye on your opponents as it is to search for the characters' locations. It shouldn't be too easy for them to get to the castle to make guesses!

It often isn't such a bad thing if you can't find the Disney character you're looking for immediately. Magic can quickly lead you to the very card whose hiding place you now know!

The trees should never be switched around during the game.



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