

In a dream like no other, filled with magic and possibilities, a glistening star fell from the sky! Landing atop a grassy hill, the star began to unleash its magic, making the hill sparkle, and shimmering Disney characters appear!

Quickly lead the Disney characters up to the mysterious star to uncover its secret and make a wish! Careful though, as you may face some unexpected challenges along the way... From time to time, you'll have to turn the star, which could disrupt the magic and make holes appear in your pathway! If any of your characters fall through the holes they magically vanish from the game and return to the story world they came from!

The first player to reach the magical, fallen wishing star with one of their characters wins the game, and gets to make the first wish!

Contents

1 glittery hill with pathway spaces and holes

1 rotating star

 16 character game pieces in 4 colors

 2 sticker sheets with 32 stickers in total (plus 1 extra sticker sheet)

48 action cards



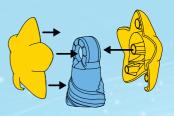
WARNING: CHOKING HAZARD - Small parts. Not for children under 3 years.

Setting up the game

Assemble the star and swirl as shown to the right. Place the hill in the middle of the table and attach the star to the top of it.



Stick the stickers on to the 16 character game pieces, being sure to feature the same character on each game piece.



Stickers with a red background go on the red game pieces, stickers with a blue background go on the blue game pieces, and so on.

Then, choose a color and take the four Disney character game pieces in your chosen color, placing them in front of you. If there are only two or three players, return the remaining character game pieces to the box.

Shuffle the action cards and place them face down in a pile next to the hill.

Aim of the game

Players take turns to move their Disney characters along and up the hill to race towards wthe fallen wishing star!

The first player to reach the **last space** before the magical, glistening star with one of their characters wins the game and gets to make the first wish!

Let the race begin!

Place your Disney characters at the start of the path leading up to the mysterious star. The player who most recently watched a Disney movie gets to go first, then players take it in turns in a clockwise order.

On your turn

Turn over the top card in the draw pile.

If it shows one, two, or three spaces, you can move one of your Disney characters as many spaces up the hill as are shown on the card.



1 space forward



2 spaces forward



3 spaces forward

- You can move **any** of your Disney characters during your turn.
- Decide each time whether you want to move a new character up the path or continue with one that is already on its way to the star.
- Only **one** character can occupy each space at a time.
- Occupied spaces do not count when you play your move—simply skip them.
- Holes count as spaces.
 However, your Disney character only falls in if you end your move exactly on one of these spaces.

At the end of your turn, place the card you drew in the discard pile.



Pathway Spaces

Always pay close attention to which space you move to with your Disney characters during your turn. There are many safe spaces where nothing can happen to you. But there are also some unsafe spaces that can open up when the star is turned, resulting in your character vanishing from the game!

3 spaces forward

When do we turn the mysterious star?

If you draw a card showing a star, carefully turn the star at the top of the hill clockwise until it clicks. If one of the spaces opens, a hole forms there. If one of your characters happens to be on such a space they will fall through the hole, magically vanishing from the game.

If all four of your characters fall into a hole and vanish, then you are unfortunately out of the game and will have to wait for a new game to start to join in again.

Tip: Hold the hill with your free hand while you turn the star. Then it can't slip and the game pieces won't fall off the path.



What happens when the draw pile runs out?

Simply shuffle the cards in the discard pile and place them face down next to the hill as a new draw pile.

End of the game

To win the game, you must reach the **last space** before the mysterious star with one of your Disney characters before anyone else does. You don't have to use the full number of spaces indicated on the card you drew. The game then ends immediately.

Now make your wish!

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Imported into the UK by Ravensburger Ltd. Units 3–5 · Avonbury Business Park

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Ravensburger North America, Inc. PO Box 9333 · Seattle, WA 98109 · USA

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