



Welcome to the a-MAZE-ing Labyrinth!

Game Design: Max J. Kobbert
Illustration: Pilot Studio, Naïade

Contents:

- A** 1 game board
- B** 34 path tiles
- C** 24 tokens
- D** 4 game pieces



Object of the Game

Search for treasured creatures and objects in a mysterious, ever-shifting labyrinth! Slide paths carefully and cleverly to find your way to the treasures on your tokens. The first player to find all their treasures and return to their starting square is the winner.

Setup

When playing for the first time, carefully punch out the path tiles and treasure tokens.

Shuffle the path tiles facedown, and place them faceup on the empty spaces of the game board to form a random maze of paths. There should be one path tile remaining. Lay it faceup next to the game board and use it later in the game to replace tiles that have been moved off the board. Shuffle the 24 treasure tokens and divide them evenly among the players.

Each player lays their treasure tokens down in front of them on the table in a pile without looking at them. Each player chooses one of the four playing pieces and places it on its color in one of the four corners of the game board. Now you're ready to play!



How to Play

Each player looks at the first token of their stack of treasure tokens without showing it to the other players. Look for the square on the board showing the same treasure. On your turn, you'll shift the labyrinth, then move your piece, trying to reach the treasure. The last player to go on a treasure hunt goes first, with play continuing in a clockwise direction. When in doubt, the youngest player goes first.

A turn is always made up of two steps:

1. Move the maze

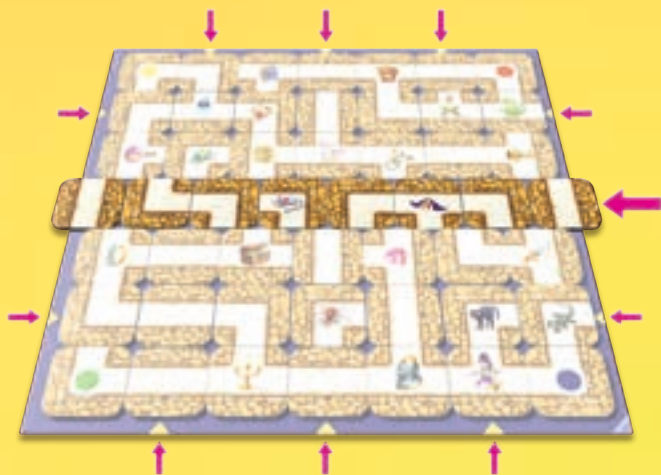
2. Move your playing piece

On your turn, try to move your playing piece to the treasure on your token. First, insert the path tile lying next to the game board and then move your piece on the board.

1. Move the Maze

There are 12 arrows along the edge of the board. They indicate the rows where you can insert the path tile into the maze.

On your turn, insert the extra path tile onto the game board at one of the arrows and push until another path tile falls off the board on the opposite side.



Note: You cannot return the extra path tile to the same place it just fell from. To remember where the tile fell from, leave it where it is.

If the path tile you push out has a playing piece on it, put this piece on the opposite side of the board on the path tile that was just placed. Relocating this piece does not count as your turn!



Important: You must move the maze before you can move your playing piece, even if you can get to the treasure you are looking for without moving the maze.

2. Move Your Playing Piece

Once you have moved the maze, you can move your playing piece. Your piece can land on any space it can move to along the path created. You can leave your piece where it is or move it as far as you like. You may not move through walls, but you may pass through or land on a space with another player.



Once you find the treasure you are looking for, turn over your treasure token and lay it faceup next to your token pile. Look at your next treasure token. On your next turn, find your way to this treasure on the game board.

If you are unable to get to the treasure you are searching for, you can move your playing piece into a position that gives you a good starting point for your next turn.

Now it's the next player's turn. This player inserts the extra path tile into the game board before moving their playing piece, and so on.

Ending the Game

The game is over as soon as a player has turned over all their treasure tokens and returned their playing piece to its starting position. The first player to do this is the winner.

For Younger Children

Divide the treasure tokens as usual. Then, lay all your treasure tokens faceup in front of you (so that the treasure is showing).

On your turn, try to reach any one of your treasures on the board. If you do, turn over the corresponding treasure token.

Once all your treasure tokens have been turned over, return to the starting position to win the game.



Imported into the UK by Ravensburger Ltd.
Units 3-5, Avonbury Business Park
Howes Lane · BICESTER · OX26 2UA · GB

Ravensburger North America, Inc.
PO Box 22868 · Seattle WA 98122 · USA
ravensburger.com

© 1986 / 2024

Ravensburger