

echoes

THE CURSED RING

Audio Mystery Game

Game Design: Dave Neale & Matthew Dunstan
Illustration: Samuel Bourguignon, Harnickell Design
Graphic Design: Sam Dawson, Carola Pomnitz, Cold Castle Studios, KniffDesign (Rules)
Game Developer: Daniel Greiner, Karoline Weber, Kimberly Wichniarz

INTRODUCTION

In echoes, you investigate mysteries using a special ability. When you examine an item, you can hear echoes from the past – mysterious sounds and voices that allow you to discover the item's secret history and put events in the correct order. Can you unravel the mystery?

CONTENTS

6 chapter marker tiles



18 item cards



GAME SETUP

1. First, download the free Ravensburger® echoes app for your smartphone or tablet.
You will need the app to play the game.
2. Take all game materials from the box.
3. Lay out the 6 chapter marker tiles (glowing border) in the middle of the table.
4. Select a difficulty level and lay out the item cards accordingly:

DIFFICULTY: PROFESSIONAL INVESTIGATOR

Lay out **all 18 item cards** (black border) **face up** in the middle of the table.

DIFFICULTY: AMATEUR DETECTIVE

Turn over the 18 item cards (black border) and take the cards **marked with a** . Set these 9 marked cards **aside, turned face down**. Initially only play with the 9 **unmarked** cards; lay them out face up in the middle of the table. You can already solve parts of the story with these. Only use the cards marked with a  that you set aside to solve the rest of the story.



5. Launch the app and select **The cursed Ring**. The prologue will begin as soon as you tap on **“Start game”** and you'll be immersed in the story.



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Use the app to scan the cards and chapter marker tiles and listen to the associated sounds. Does your device not support image recognition or fail to recognize an item? Then simply enter the codes on the back sides of the cards in the app.

Use the **listen mode** in the app to play the sounds:

Each of the 18 item cards and the 6 chapter marker tiles have their own echo. Together, they form the 24 parts of the story. Use your device's camera to scan any item and listen to its echo.

- You may listen to the echoes as often as you like.
- The story might jump around in time, so the echoes might not connect directly to each other.

2. SOLVE

The story is divided into **6 chapters**. Each chapter starts with one of 6 chapter marker tiles. Each chapter consists of 3 item cards. When you test your theory, you should try to solve the sequence of items for **one** specific chapter.

Put the app in the **solve mode**. Scan a chapter marker tile, then scan the 3 item cards in the order you believe they happened **in that item's chapter** of the story. The app will tell you if your sequence of events is correct.

The app will give you one of the following clues:

- 0 None of the 3 scanned item cards belong to this chapter. They might fit together but belong to another chapter.
- 1 One of the 3 scanned item cards belong to this chapter. The app won't tell you if it's in the correct position.
- 2 Two of the 3 item cards belong to this chapter. Again, the app won't tell you if they are in the correct position.
- 3 All 3 of the item cards belong to this chapter but the sequence is not correct.

If you set the difficulty level to easy or tap “**hint**”, the app will mark individual item cards. The colored symbols will tell you if a card belongs to a different chapter (**A: red X**), if it’s in the wrong position (**B: blue arrow**), or if it is correctly placed (**C: green check mark**).

Now you can listen to the whole chapter. It's worth doing this as you'll hear new, additional information.

To listen to a solved chapter again, switch to the listen mode and scan the chapter marker tile.

Have you solved three complete chapters with the 9 item cards you laid out at the start of the game? Then take the cards marked with a that you previously set aside. You can now use these to solve the remaining chapters in the same way.



Once you have solved all 6 chapters, there is one final challenge: Put the chapters in the correct sequence to unravel the whole story.

Switch to the **solve mode** of the app and scan the **6 chapter marker tiles** in the correct sequence.

If the sequence is correct, then you've solved the case together! Listen to the epilogue to learn how the story ends.

In the main menu of the app, you can listen to the whole story.

If the app has trouble recognizing a chapter marker tile or item card, try the following:

- Make sure the scanned item card or chapter marker tile is fully visible in the app and no other game materials are visible.
- Make sure the lighting is good: Avoid creating a shadow on the card or tile, and/or tilt the card or tile so it doesn't reflect the light.
- Hold the card or tile in your hand to scan it. That might help your camera focus.
- As an alternative, you may instead enter a 3-digit item code into the app. The code for each item is printed on the back of the card/tile.

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Imported into the UK by Ravensburger Ltd.

Units 3-5, Avonbury Business Park · Howes Lane · BICESTER · OX26 2UA · GB

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